

Comparisons of Job Characteristics

Focus Occupation: Gaming Supervisors (39-1011)

Associated Occupation: Cashiers (41-2011)

[Compare Knowledge](#)

[Compare Skills](#)

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| | |
|----|--|
| << | Focus occupation element is much lower |
| < | Focus occupation element is lower |
| 0 | Focus occupation element is at a similar level |
| > | Focus occupation element is at a higher level |
| >> | Focus occupation element is at a much higher level |

Knowledge

Similarity of Focus Occupation to Associated Occupation: 87

Focus Occupation: Gaming Supervisors (39-1011)

Associated Occupation: Cashiers (41-2011)

| Associated Occupation's Key Knowledge Elements | Average Rating, All Occupations | Associated Occupation's Rating | Focus Occupation's Rating | | Evaluation of Focus Occupation |
|--|---------------------------------|--------------------------------|---------------------------|----|--|
| Customer and Personal Service | 11.3 | 13.8 | 19.9 | >> | Current knowledge level is likely more than sufficient |
| Mathematics | 9.2 | 11.4 | 15.0 | >> | Current knowledge level is likely more than sufficient |
| Sales and Marketing | 5.2 | 7.2 | 7.5 | 0 | Current knowledge level may be sufficient |

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O*NET (Occupation Information Network) data.

Skills

Similarity of Focus Occupation to Associated Occupation: 86

Focus Occupation: Gaming Supervisors (39-1011)

Associated Occupation: Cashiers (41-2011)

| Associated Occupation's Key Skills Elements | Average Rating, All Occupations | Associated Occupation's Rating | Focus Occupation's Rating | | Evaluation of Focus Occupation |
|---|---------------------------------|--------------------------------|---------------------------|----|--|
| Service Orientation | 7.9 | 8.6 | 10.5 | > | Skill level is likely sufficient |
| Mathematics | 6.2 | 7.6 | 5.1 | << | Extensive development of skills in this area may be required |

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O*NET (Occupation Information Network) data.

Abilities

Similarity of Focus Occupation to Associated Occupation: 79

Focus Occupation: Gaming Supervisors (39-1011)

Associated Occupation: Cashiers (41-2011)

| Associated Occupation's Key Abilities Elements | Average Rating, All Occupations | Associated Occupation's Rating | Focus Occupation's Rating | Evaluation of Focus Occupation | |
|--|---------------------------------|--------------------------------|---------------------------|--------------------------------|--|
| Oral Comprehension | 12.5 | 11.2 | 13.0 | > | Current ability level is likely sufficient |
| Oral Expression | 12.4 | 11.1 | 13.7 | > | Current ability level is likely sufficient |
| Near Vision | 11.1 | 10.0 | 10.8 | 0 | Current ability level may be sufficient |
| Speech Recognition | 9.9 | 9.7 | 10.0 | 0 | Current ability level may be sufficient |
| Number Facility | 6.3 | 7.6 | 6.8 | < | Some improvement in abilities may be required |
| Wrist-Finger Speed | 3.2 | 5.2 | 1.0 | << | Extensive improvement in abilities may be required |

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O*NET (Occupation Information Network) data.

Activities that Both Occupations Have in Common

Similarity of Focus Occupation to Associated Occupation: 52

Focus Occupation: Gaming Supervisors (39-1011)

Associated Occupation: Cashiers (41-2011)

| Work Activities | Exclusivity of Activity |
|---------------------------------------|-------------------------|
| Assign work to staff or employees | 30 |
| Resolve customer or public complaints | 54 |

Not all positions in these occupations will necessarily perform all of the listed activities. The exclusivity rating is an indication of how unique the activity is amongst all occupations. The maximum rating is 100. High scores indicate that only a small number of occupations engage in that activity.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O*NET (Occupation Information Network) data.

Tools and Technologies that Both Occupations Have in Common

Similarity of Focus Occupation to Associated Occupation: 74

Focus Occupation: Gaming Supervisors (39-1011)

Associated Occupation: Cashiers (41-2011)

| Tools and Technologies | Exclusivity |
|--------------------------------------|-------------|
| Calculating machines and accessories | 3 |
| Computers | 1 |
| Data management and query software | 1 |
| Surveillance and detection equipment | 11 |

Not all positions in these occupations will necessarily use all of the listed tools and technologies. The exclusivity rating is an indication of how unique the tool or technology is amongst all occupations. The maximum rating is 100. High scores indicate that only a small number of occupations use that tool or technology.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O*NET (Occupation Information Network) data.